

DAFTAR PUSTAKA

- [1] Purwani, R., Fathoni, A., Sarilan, S., et al. “Transformasi Administrasi Pendidikan untuk Mengoptimalkan Efisiensi dan Kualitas Layanan Pendidikan pada Era Digital.” *Jurnal Keilmuan dan Keislaman*, vol. 4, pp. 53–58, 2024, <https://doi.org/10.23917/jkk.v4i1.261>
- [2] Tanjung, R. S., et al. “Transformasi Digital dalam Administrasi dan Manajemen Pendidikan di Perguruan Tinggi.” *Improvement: Jurnal Ilmiah untuk Peningkatan Mutu Manajemen Pendidikan*, vol. 11, no. 2, 2025, <https://doi.org/10.21009/improvement.v11i2.49441>
- [3] Interaksi Manusia dan Komputer. “Interaksi Manusia dan Komputer.” Internet: <https://adoc.pub/interaksi-manusia-dan-komputer-c25a82259ced43137fdda06248eed2e975374.html> [diakses Jan. 2026].
- [4] Modul Interaksi Manusia dan Komputer. “Modul I Interaksi Manusia dan Komputer.” Internet: <https://adoc.pub/modul-i-interaksi-manusia-komputer.html> [diakses Jan. 2026].
- [5] Sharp, H., Rogers, Y., and Preece, J. *Interaction Design: Beyond Human–Computer Interaction*. 5th ed. Hoboken, NJ: John Wiley & Sons, 2019.
- [6] Garrett, J. J. *The Elements of User Experience: User-Centered Design for the Web and Beyond*. Berkeley, CA: New Riders, 2019.
- [7] Dix, A., Finlay, J., Abowd, G. D., et al. *Human–Computer Interaction*. 3rd ed. Harlow: Pearson Education, 2020.
- [8] Usability.gov. “User Experience Basics.” Internet: <https://www.usability.gov> [diakses Jan. 2026].
- [9] Plattner, H., Meinel, C., and Leifer, L. *Design Thinking: Understand – Improve – Apply*. Stanford: Stanford University Institute of Design, 2021.
- [10] Rauth, I., Köppen, E., Jobst, B., et al. “Design Thinking: An Educational Model Toward Creative Confidence.” *Proceedings of the Design Society*, 2016.
- [11] IDEO.org. *The Field Guide to Human-Centered Design*. San Francisco: IDEO.org, 2018.
- [12] UXPin. *User Flows: A Practical Guide*. UXPin, 2017. Internet: <https://www.uxpin.com/studio/ebooks/user-flows/> [diakses Jan. 2026].
- [13] UXPin. *Wireframing: A Beginner’s Guide*. UXPin, 2017.
- [14] Krug, S. *Don’t Make Me Think, Revisited: A Common Sense Approach to Web Usability*. 3rd ed. Berkeley, CA: New Riders, 2021.
- [15] Shneiderman, B., et al. *Designing the User Interface: Strategies for Effective Human–Computer Interaction*. 6th ed. Boston: Pearson, 2016.
- [16] Staiano, F. *Designing and Prototyping Interfaces with Figma*. Birmingham: Packt Publishing, 2022.
- [17] Ghosh, A. *Mastering UX Design with Effective Prototyping*. New Delhi: BPB Publications, 2023.

- [18] Arjiansa, R. R., and Sutabri, T. “Pengukuran Tingkat Kemudahan Pegawai terhadap Penggunaan Layanan Aplikasi SIMRS Menggunakan Metode System Usability Scale (SUS).” *Jurnal Sistem Informasi*, vol. 1, no. 2, 2023.
- [19] “Penggunaan System Usability Scale (SUS) sebagai Evaluasi Website Berita Mobile.” *Jurnal Teknologi Informasi*, 2022.
- [20] Sipayung, M. R., Wahyuni, S., and Hermansyah, H. “Desain UI/UX dengan Metode Design Thinking pada Aplikasi Absensi dan Pengumpulan Tugas Mahasiswa MBKM di PT OYO Rooms Indonesia.” *Jurnal Minfo Polgan*, vol. 14, no. 1, pp. 832–839, 2025, <https://jurnal.polgan.ac.id/index.php/jmp/article/view/14905> [diakses Jan. 10, 2026].
- [21] Al-Khawarizmi, A. H., and Mustofa, Z. “Perancangan Ulang UI/UX Sistem Informasi PI-PKL-Magang UNY Menggunakan Metode Design Thinking.” *Journal of Information Engineering and Technology (JIETY)*, vol. 3, no. 1, 2025, <https://journal.uny.ac.id/publications/jiety/article/view/1259> [diakses Jan. 10, 2026].
- [22] Fatmawati, A. “Evaluasi Usability pada Learning Management System OpenLearning Menggunakan System Usability Scale.” *Jurnal Inovtek Polbeng – Seri Informatika*, vol. 6, no. 1, 2021, <https://ejournal.polbeng.ac.id/index.php/ISI/article/view/1881> [diakses Jan. 10, 2026].
- [23] Agusta, B. F., and Mulyati, S. “Perancangan UI/UX PPDB Studi Kasus TK Darussalam Plus Yogyakarta Menggunakan Metode Design Thinking.” *Jurnal Media Infotama*, vol. 20, no. 2, 2024, <https://jurnal.unived.ac.id/index.php/jmi/article/view/6598> [diakses Jan. 10, 2026].
- [24] *Perancangan UI/UX Website Teknik Informatika UNIMMA Menggunakan Metode Design Thinking. CESS (Journal of Computer Engineering, System and Science)*, 2025, <https://jurnal.unimed.ac.id/2012/index.php/cess/article/view/55112> [diakses Jan. 10, 2026].