

DAFTAR PUSTAKA

- [1] D. Wahyudi and N. Kurniasih, “Narasi Perempuan dan Literasi Digital di Era Revolusi Industri 4.0,” *SETARA J. Stud. Gend. dan Anak*, vol. 3, no. 1, p. 1, 2021, doi: 10.32332/jsnga.v3i1.3286.
- [2] N. Lutfiani, P. Harahap, Q. Aini, A. Dimas, A. R. Ahmad, and U. Rahardja, “Inovasi Manajemen Proyek I-Learning Menggunakan Metode Agile Scrum,” *InfoTekJar J. Nas. Inform. dan Teknol. Jar.*, vol. 5, no. 1, pp. 96–101, 2020.
- [3] R. Setiyanto, N. Nurmaesah, and N. S. A. Rahayu, “Perancangan Sistem Informasi Persediaan Barang Studi Kasus di Vahncollections,” *J. Sisfotek Glob.*, vol. 9, no. 1, pp. 137–142, 2019, doi: 10.38101/sisfotek.v9i1.267.
- [4] Rini Rubhiyanti, Uswatun Khasanah, and Febryantahanuji, “Pembuatan Sistem Multiuser Untuk Persediaan Barang Dengan Metode Last In First Out,” *E-Bisnis J. Ilm. Ekon. dan Bisnis*, vol. 13, no. 1, pp. 88–95, 2020, doi: 10.51903/e-bisnis.v13i1.182.
- [5] M. Troulis, “叶青松 1, 2, 3 1.,” *Jorn. Científica Farmacol. y Salud I LAS*, vol. 28, no. 1, pp. 1–11, 2020.
- [6] H. F. Dalimunthe and P. Simanjuntak, “Aplikasi Pengenalan Perangkat Keras Komputer Berbasis Android Menggunakan Augmented Reality,” *Comput. Sci. Ind. Eng.*, vol. 9, no. 2, pp. 24–31, 2023, doi: 10.33884/comasiejournal.v9i2.7624.
- [7] N. Y. Arifin and O. Veza, “Dashboard Sistem Aplikasi Pengelolaan Obat,” *Eng. Technol. Int. J.*, vol. 1, no. 2, pp. 59–65, 2019.
- [8] J. Khan and S. Shahzad, “Android Architecture and Related Security Risks,” *Asian J. Technol. Manag. Res.*, vol. 05, no. December 2015, pp. 2249–892, 2016.

- [9] K. Chinetha, J. D. Joann, and A. Shalini, "An Evolution of Android Operating System and Its Version," no. 2, pp. 30–33, 2015.
- [10] A. Adekotujo, A. Odumabo, A. Adedokun, and O. Aiyeniko, "A Comparative Study of Operating Systems: Case of Windows, UNIX, Linux, Mac, Android and iOS," *Int. J. Comput. Appl.*, vol. 176, no. 39, pp. 16–23, 2020, doi: 10.5120/ijca2020920494.
- [11] M. S. Hartawan, "Penerapan User Centered Design (Ucd) Pada Wireframe Desain User Interface Dan User Experience Aplikasi Sinopsis Film," *Jeis J. Elektro Dan Inform. Swadharma*, vol. 2, no. 1, pp. 43–47, 2022, doi: 10.56486/jeis.vol2no1.161.
- [12] M. Azmi, A. P. Kharisma, and M. A. Akbar, "Evaluasi User Experience Aplikasi Mobile Pemesanan Makanan Online dengan Metode Design Thinking (Studi Kasus GrabFood)," vol. 3, no. 8, pp. 7963–7972, 2019.
- [13] R. A. Yudarmawan, A. A. K. O. Kompiang, and D. M. S. Arsa, "Perancangan User Interface dan User Experience SIMRS pada Bagian Layanan," *J. Ilm. Teknol. dan Komput.*, vol. 1, no. 2, pp. 222–233, 2020, [Online]. Available: <https://www.neliti.com/id/publications/351388/>
- [14] Ni Kadek Dwi Sabrina, Dian Pramana, and Tubagus Mahendra Kusuma, "Implementation of Golang and ReactJS in the COVID-19 Vaccination Reservation System," *ADI J. Recent Innov.*, vol. 5, no. 1, pp. 1–12, 2023, doi: 10.34306/ajri.v5i1.877.
- [15] A. S. Sari and R. Hidayat, "Designing website vaccine booking system using golang programming language and framework react JS," *J. Inf. Syst. Informatics Comput. Issue Period*, vol. 6, no. 1, pp. 22–39, 2022, doi: 10.52362/jisicom.v6i1.760.
- [16] A. Tashildar, N. Shah, R. Gala, T. Giri, and P. Chavhan, "Application Development Using Flutter," *Int. Res. J. Mod. Eng. Technol. Sci. @International Res. J. Mod. Eng.*, no. 08, pp. 2582–5208, 1262, [Online]. Available: www.irjmets.com

- [17] L. Dagne, "Flutter for Cross-Platform App and SDK Development," *Metrop. Univ. Appl. Sci.*, no. May, pp. 1–28, 2019, [Online]. Available: [https://www.theseus.fi/bitstream/handle/10024/172866/Lukas Dagne Thesis.pdf?sequence=2&isAllowed=y](https://www.theseus.fi/bitstream/handle/10024/172866/Lukas_Dagne_Thesis.pdf?sequence=2&isAllowed=y)
- [18] D. Palumbo, "The Flutter Framework: Analysis in a Mobile Enterprise Environment," no. July, p. 121, 2021, [Online]. Available: <http://webthesis.biblio.polito.it/id/eprint/19111>
- [19] E. Hjort, "Evaluation of React Native and Flutter for cross-platform mobile application development," no. November, pp. 1–64, 2020, [Online]. Available: <https://urn.fi/URN:NBN:fi-fe2020112392758>
- [20] A. Anoesyirwan, H. Madiistriyatno, and S. Mutmainnah, "Peningkatan Kualitas Manajemen Publikasi Ilmiah Menggunakan Metode Agile," *ADI Bisnis Digit. Interdisiplin J.*, vol. 1, no. 2 Desember, pp. 31–39, 2020, doi: 10.34306/abdi.v1i2.99.
- [21] I. Larasati, A. N. Yusril, and P. Al Zukri, "Systematic Literature Review Analisis Metode Agile Dalam Pengembangan Aplikasi Mobile," *Sistemasi*, vol. 10, no. 2, p. 369, 2021, doi: 10.32520/stmsi.v10i2.1237.
- [22] D. Özkan and A. Mishra, "Agile Project Management Tools: A Brief Comprative View," *Cybern. Inf. Technol.*, vol. 19, no. 4, pp. 17–25, 2019, doi: 10.2478/cait-2019-0033.
- [23] I. Rabbani, E. Krisnanik, and S. Kom, "E – Commerce Perlengkapan Haji Dan Umroh Berbasis Web Menggunakan Metode Agile Software Development," *Pros. Semin. Nas. Mhs. Bid. Ilmu Komput. dan Apl.*, vol. 1, no. 2, pp. 432–443, 2020, [Online]. Available: <https://conference.upnvj.ac.id/index.php/senamika/article/view/584>
- [24] S. Suhari, A. Faqih, and F. M. Basysyar, "Sistem Informasi Kepegawaian Menggunakan Metode Agile Development di CV. Angkasa Raya," *J. Teknol. dan Inf.*, vol. 12, no. 1, pp. 30–45, 2022, doi: 10.34010/jati.v12i1.6622.

